

Using Multigrid to Solve Time Dependent PDEs

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For more detailed notes on multigrid, see

<http://laplace.physics.ubc.ca/~matt/Teaching/06Mexico/mexico06.pdf>

Outline

- Motivation
- Review of multigrid (MG) for elliptic problems
- Application of multigrid to a model parabolic problem
- Summary & Comments

Motivation

- From time to time encounter time dependent PDEs in numerical relativity and related fields that are “stiff”; i.e. whose solutions have a large dynamic range in intrinsic time-scales (perhaps unbounded in the continuum limit)
- Frequently (but not always) these systems are of “parabolic” type
- Examples include
 - Schrödinger equations appearing in treatment of Newtonian boson stars
 - Certain type of coordinate conditions for lapse and shift (driver conditions)
 - Geometrically-motivated PDEs other than Einstein’s equations, e.g. Ricci flow

Motivation

- Assume that finite difference (FD) techniques are being used: stiffness implies that time-implicit methods will be needed to avoid unnecessarily stringent restrictions on time step, Δt in terms of the spatial coordinate mesh spacings $\Delta x^i, i = 1, \dots, d$ (assume $\Delta x^i = O(h)$ for all i)
- **Key goal:** Assuming typical number of grid points per edge of spatial computational domain is $n \sim h^{-1}$, so that total number of points in spatial mesh is $N \sim n^d$, want methods that can
 1. Solve discrete equations with $O(N)$ work per time step (optimal from computational complexity point of view)
 2. Allow for large time steps, i.e. $\Delta t \sim h$, especially if stiff equations are being solved in concert with hyperbolic equations
- **Multigrid techniques provide basis for such methods, and are applicable to *general* systems of parabolic nature.**
- To understand how this works, best to start with multigrid as applied to *time-independent* PDEs, i.e. elliptic PDEs

Model elliptic problem

- Canonical model problem: 2-D Poisson equation

$$\nabla^2 u(x, y) \equiv u_{xx} + u_{yy} = f(x, y) \quad (1)$$

on the unit square

$$\Omega : 0 \leq x \leq 1, 0 \leq y \leq 1 \quad (2)$$

with (homogeneous) Dirichlet boundary conditions

$$u(0, y) = u(1, y) = u(x, 0) = u(x, 1) = 0 \quad (3)$$

and $f(x, y)$ a specified function

Discretization of model problem

- Adopt *uniform* discretization: single, constant mesh spacing, h , in each coordinate direction
- Finite difference grid, Ω^h , has n grid points in each direction, $h = 1/(n - 1)$; total number of points in discretization: $N \approx n^2$.
- Finite difference mesh points are defined by

$$\{(x_i, y_j) \equiv ((i - 1)h, (j - 1)h), i, j = 1, 2, \dots, n\} \quad (4)$$

and adopt standard notation for grid function values, $u_{i,j}$

$$u_{i,j} \equiv u(x_i, y_j) \quad (5)$$

- **Important note:** Here and below will generally ignore treatment of boundary conditions—in general need to be careful with their treatment when using MG, particularly for case of non-Dirichlet conditions

Discretization of model problem

- Replace the continuum system (1) with a discrete version

$$L^h u^h = f^h \quad (6)$$

- Here u^h is the discrete solution, individual values denoted $u_{i,j}$, L^h is the discrete approximation of the differential operator, $L \equiv \partial_{xx} + \partial_{yy}$, and f^h is the discrete source function
- Need finite difference approximations for second derivatives u_{xx} and u_{yy}
- Use standard second-order, centred approximations:

$$u_{xx} = \frac{u_{i+1,j} - 2u_{i,j} + u_{i-1,j}}{h^2} + O(h^2) \quad (7)$$

$$u_{yy} = \frac{u_{i,j+1} - 2u_{i,j} + u_{i,j-1}}{h^2} + O(h^2) \quad (8)$$

Discretization of model problem

- Get desired discretization of the Poisson equation:

$$\frac{u_{i+1,j} + u_{i-1,j} + u_{i,j+1} + u_{i,j-1} - 4u_{i,j}}{h^2} = f_{i,j} \quad 2 \leq i, j \leq n - 1 \quad (9)$$

- This equation may be applied at all interior points
- Dirichlet boundary conditions provide (trivial) equations for boundary values on discrete domain:

$$u_{1,j} = u_{n,j} = u_{i,1} = u_{i,n} \quad 1 \leq i, j \leq n \quad (10)$$

- Discretization results in a large $(N \times N)$, sparse linear system of equations:

$$\mathbf{Lu} = \mathbf{f} \quad (11)$$

Relaxation

- Key idea for relaxation techniques intuitive
- Associate a single equation, corresponding single unknown, $u_{i,j}$, with each mesh point in Ω^h
- Then repeatedly “sweep” through mesh, visiting each mesh point in some prescribed order
- Each time point is visited, adjust value of unknown at grid point so corresponding equation is (“instantaneously”) satisfied
- Adopt a “residual based” approach to locally satisfying the discrete equations

Relaxation

- Consider general form of discretized BVP

$$L^h u^h = f^h \quad (12)$$

and recast in canonical form

$$F^h [u^h] = 0. \quad (13)$$

- Quantity u^h which appears above is the *exact* solution of the difference equations
- Can generally only compute u^h in the limit of infinite iteration
- Thus introduce \tilde{u}^h : “current” or “working” approximation to u^h , labelling the iteration number by n , and assuming iterative technique *does* converges, have

$$\lim_{n \rightarrow \infty} \tilde{u}^h = u^h \quad (14)$$

Relaxation

- Associated with \tilde{u}^h is residual, \tilde{r}^h

$$\tilde{r}^h \equiv L^h \tilde{u}^h - f^h \quad (15)$$

or in terms of canonical form (13),

$$\tilde{r}^h \equiv F^h [\tilde{u}^h] \quad (16)$$

- For specific *component* (grid value) of residual, $\tilde{r}_{i,j}^h$, drop the h superscript

$$\tilde{r}_{i,j} = [L^h \tilde{u}^h - f^h]_{i,j} \equiv [F^h [\tilde{u}^h]]_{i,j} \quad (17)$$

- For model problem have

$$\tilde{r}_{i,j} = h^{-2} (\tilde{u}_{i+1,j} + \tilde{u}_{i-1,j} + \tilde{u}_{i,j+1} + \tilde{u}_{i,j-1} - 4\tilde{u}_{i,j}) - f_{i,j} \quad (18)$$

- **Relaxation:** adjust $\tilde{u}_{i,j}$ so corresponding residual is “instantaneously” zeroed

Gauss-Seidel relaxation

- **Gauss-Seidel relaxation**: assuming lexicographic ordering of unknowns, $i = 1, 2, \dots, n$, $j = 1, 2, \dots, n$, i index varies most rapidly, residual is

$$\tilde{r}_{i,j} = h^{-2} \left(\tilde{u}_{i+1,j}^{(n)} + \tilde{u}_{i-1,j}^{(n+1)} + \tilde{u}_{i,j+1}^{(n)} + \tilde{u}_{i,j-1}^{(n+1)} - 4\tilde{u}_{i,j}^{(n)} \right) - f_{i,j} \quad (19)$$

and corresponding Gauss-Seidel update is

$$\tilde{u}_{i,j}^{(n+1)} := \frac{1}{4} \left(\tilde{u}_{i+1,j}^{(n)} + \tilde{u}_{i-1,j}^{(n+1)} + \tilde{u}_{i,j+1}^{(n)} + \tilde{u}_{i,j-1}^{(n+1)} - h^2 f_{i,j} \right) \quad (20)$$

Gauss-Seidel relaxation—convergence

- Solution of discrete system equivalent to driving residual vector $\tilde{\mathbf{r}}$

$$\tilde{\mathbf{r}} := \mathbf{L}^h \tilde{\mathbf{u}} - \mathbf{f} \quad (21)$$

to 0

- Can write GS iteration in terms of action of (linear) operator ($N \times N$ matrix), \mathbf{G}

$$\tilde{\mathbf{r}}^{(n+1)} = \mathbf{G} \tilde{\mathbf{r}}^{(n)} = \mathbf{G}^2 \tilde{\mathbf{r}}^{(n-1)} = \mathbf{G}^3 \tilde{\mathbf{r}}^{(n-2)} = \dots = \mathbf{G}^{n+1} \tilde{\mathbf{r}}^{(0)} \quad (22)$$

- Convergence can then be discussed in terms of spectrum of \mathbf{G} , in particular will want \mathbf{G} to be a contraction map, so will want spectral radius of \mathbf{G} , $\rho(\mathbf{G})$, to satisfy

$$\rho(\mathbf{G}) < 1 \quad (23)$$

Gauss-Seidel relaxation—convergence

- Heuristically at least, can think of eigenvectors of \mathbf{G} as having associated *frequency* or, equivalently, *wavelength* as defined with respect to the mesh, Ω^h
- Rate at which given frequency component of the residual $\tilde{\mathbf{r}}^{(n)}$ is reduced by the iteration is dependent on magnitude of corresponding eigenvalue
- *Mode analysis* (identical in spirit and implementation to Von Neumann analysis for FD approximations to time-dependent PDEs) shows that, asymptotically, convergence rate of GS iteration is dominated by *slow* convergence of lowest frequency (longest wavelength) components, leading to

$$\rho(\mathbf{G}) = 1 - O(h^2) \quad (24)$$

so that it takes $O(n^2)$ sweeps (n is number of grid-pts per edge of Ω^h) to reduce the residual/solution error by any given constant factor

- Thus need $O(N^2)$ computational work to solve model problem

Illustration of action of GS iteration for model problem

- For illustrative purposes, *specify* continuum solution of model problem

$$u(x, y) \equiv \sin(\pi l_x) \sin(\pi l_y) \quad (25)$$

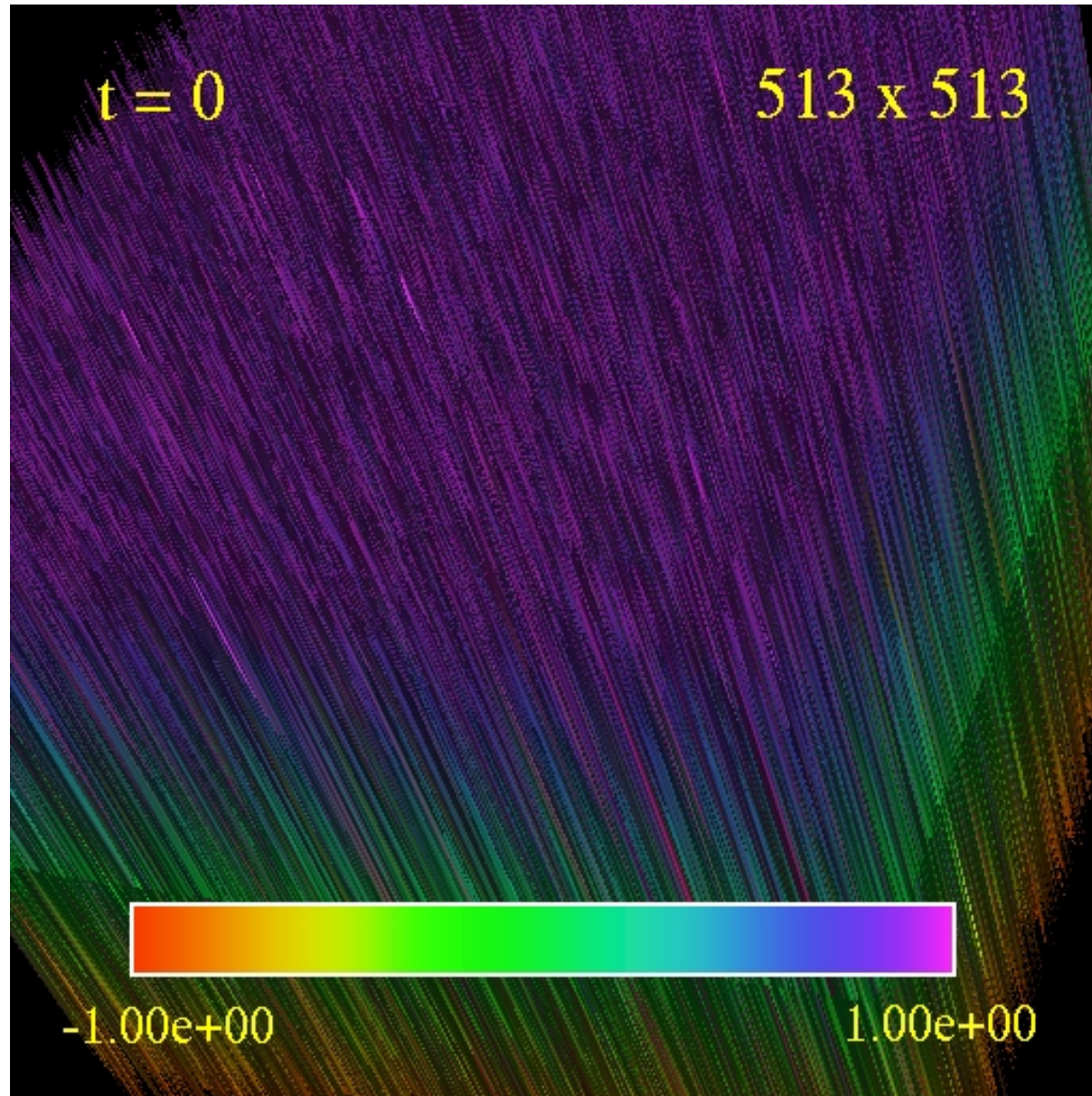
where $l_x, l_y \geq 1$ are integers, then *compute* corresponding source function

$$f(x, y) = -\pi^2 (l_x^2 + l_y^2) \sin(\pi l_x) \sin(\pi l_y) \quad (26)$$

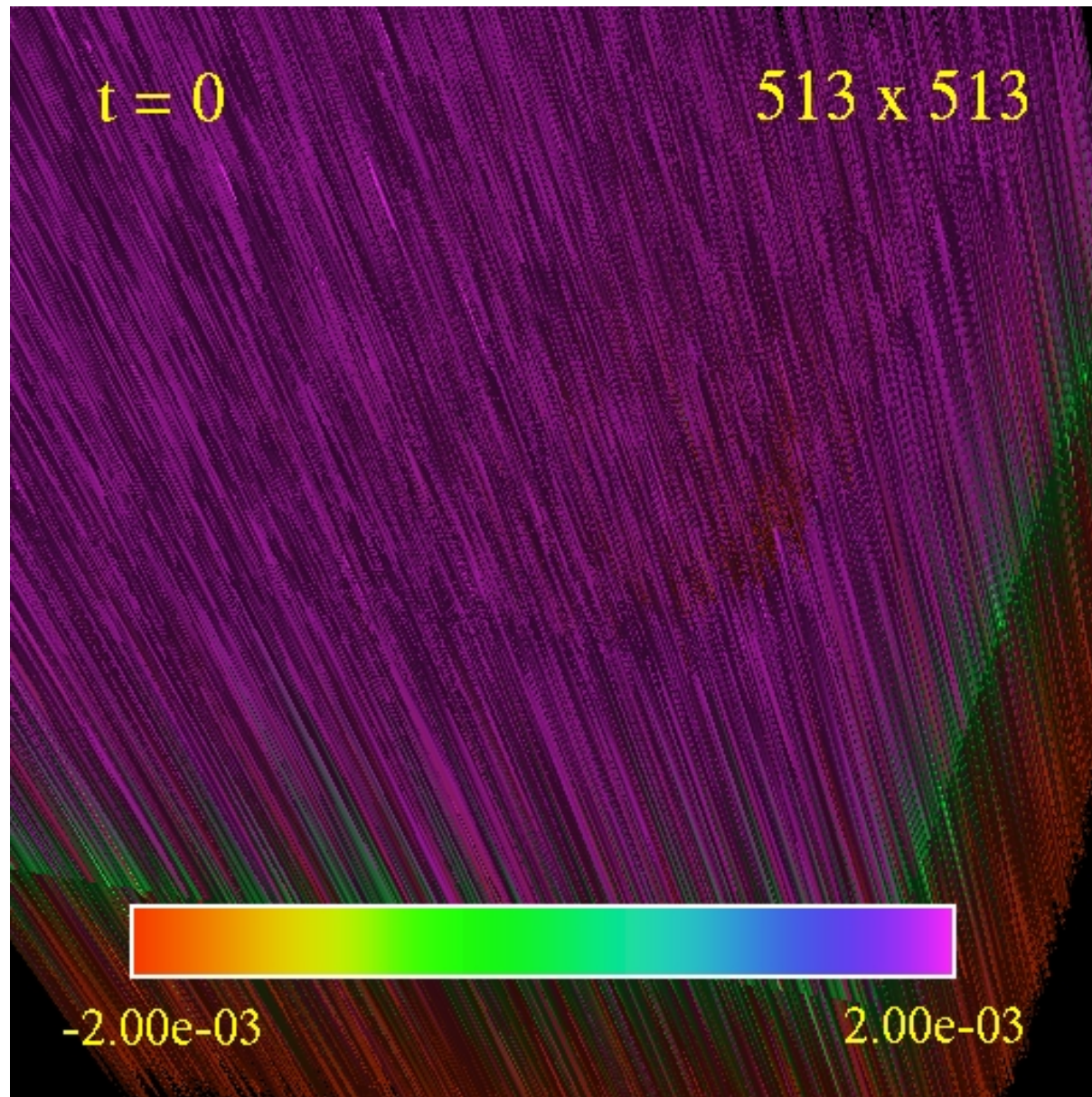
- Initialize solution to *random* values, uniformly distributed on $[-1, 1]$, not least since this will generate initial error/residual vectors with significant components of *all* possible wavelengths; take $l_x = 1$ and $l_y = 2$
- Following animations show action of GS iteration on solution, solution error and residual, for relaxation sweep numbers

$$n = 1, 2, \dots, 127, 128, 256, 384, \dots, 12800, 14080, 16440, \dots, 128000 \quad (27)$$

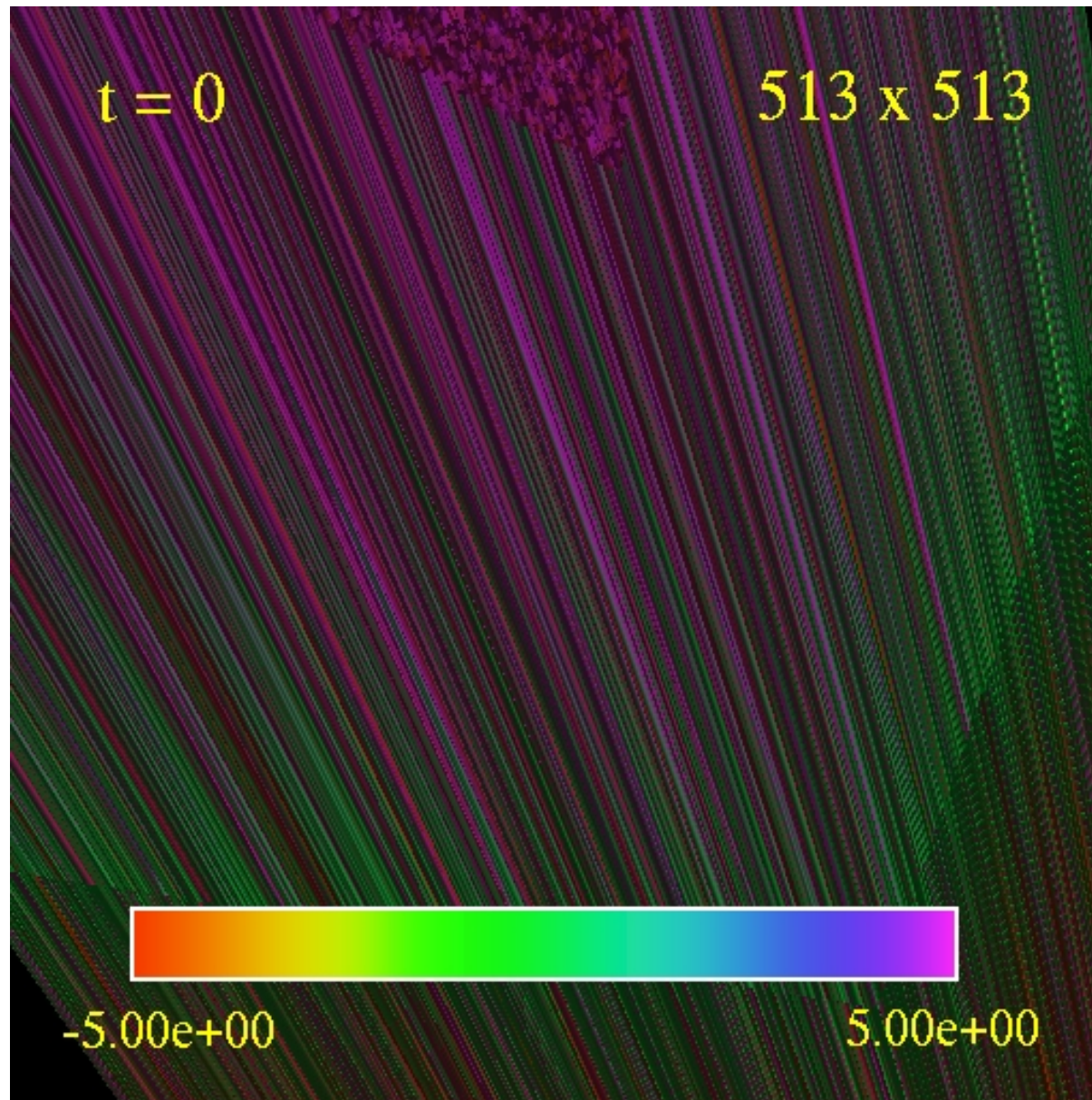
Effect of GS iteration on solution



Effect of GS iteration on solution error

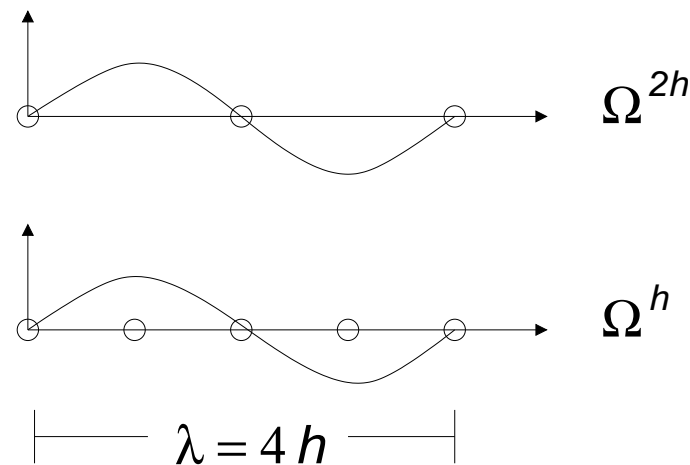


Effect of GS iteration on residual



Convergence of GS iteration—summary

- GS is an abysmal way of *solving* the discrete model problem (and discretized elliptic systems in general), but a very good way of *smoothing* the system (i.e. of reducing high frequency components in the solution error and residual)



- In particular, GS (and other relaxation schemes) very effective for reducing error/residual components on Ω^h that cannot be represented on a 2:1 coarser mesh, Ω^{2h} , i.e. that are above the Nyquist limit on Ω^{2h} , i.e. with wavelengths, $\lambda < 4h$; generally takes some constant (i.e. h -independent) number of sweeps to reduce magnitude of high-frequency components by given factor

Multigrid

- Key ideas

1. Use relaxation to *smooth* residuals/error on Ω^h
2. As soon as required correction to solution is smooth, can compute a good estimate for it via a coarse-grid problem, e.g. a problem on Ω^{2h}
3. Once coarse problem is satisfactorily solved, use the coarse solution to update fine-grid unknown appropriately
4. Apply 1. to 3. recursively: use problem on Ω^{4h} to accelerate solution of problem on Ω^{2h} , Ω^{8h} problem to accelerate Ω^{4h} solution etc.

- Multigrid in a nutshell

- Use multi-scale (hierarchical) relaxation to efficiently smooth solution error/residual on all frequency/wavelength scales
- To accomplish this, also need proper operators to transfer problems and solutions from fine to coarse grids and vice versa; will not discuss these in any detail here

Multigrid

- Use hierarchy of meshes $\Omega^h, \Omega^{2h}, \Omega^{4h}, \Omega^{8h}, \dots$ (generally use 2:1 refinement ratio for efficiency, algorithmic simplicity); label each distinct mesh spacing with integer ℓ

$$\ell = 1, 2, \dots, \ell_{\max} \quad (28)$$

where $\ell = 1$ and $\ell = \ell_{\max}$ label coarsest and finest mesh spacings respectively

- Thus have

$$h_{\ell+1} = \frac{1}{2}h_{\ell} \quad n_{\ell+1} \sim 2^d n_{\ell} \quad (29)$$

- Use ℓ itself to denote resolution associated with a grid function, e.g. define u^{ℓ} via

$$u^{\ell} \equiv u^{h_{\ell}} \quad (30)$$

- **Note:** General multigrid iteration involves solution of problems

$$L^{\ell}u^{\ell} = s^{\ell} \quad (31)$$

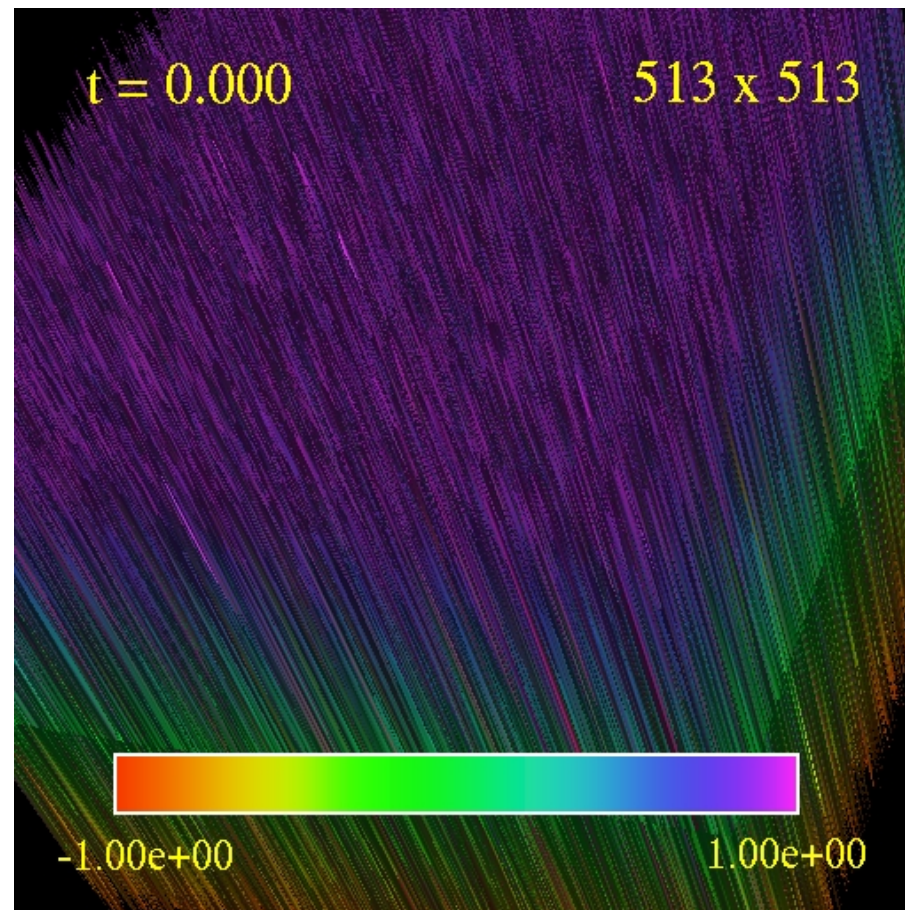
where, apart from the finest grid problem, the source function, s^{ℓ} , will *not* coincide with the “right hand side of the PDE”, f^{ℓ}

Pseudo-code of typical multigrid iteration (*V*-cycle)

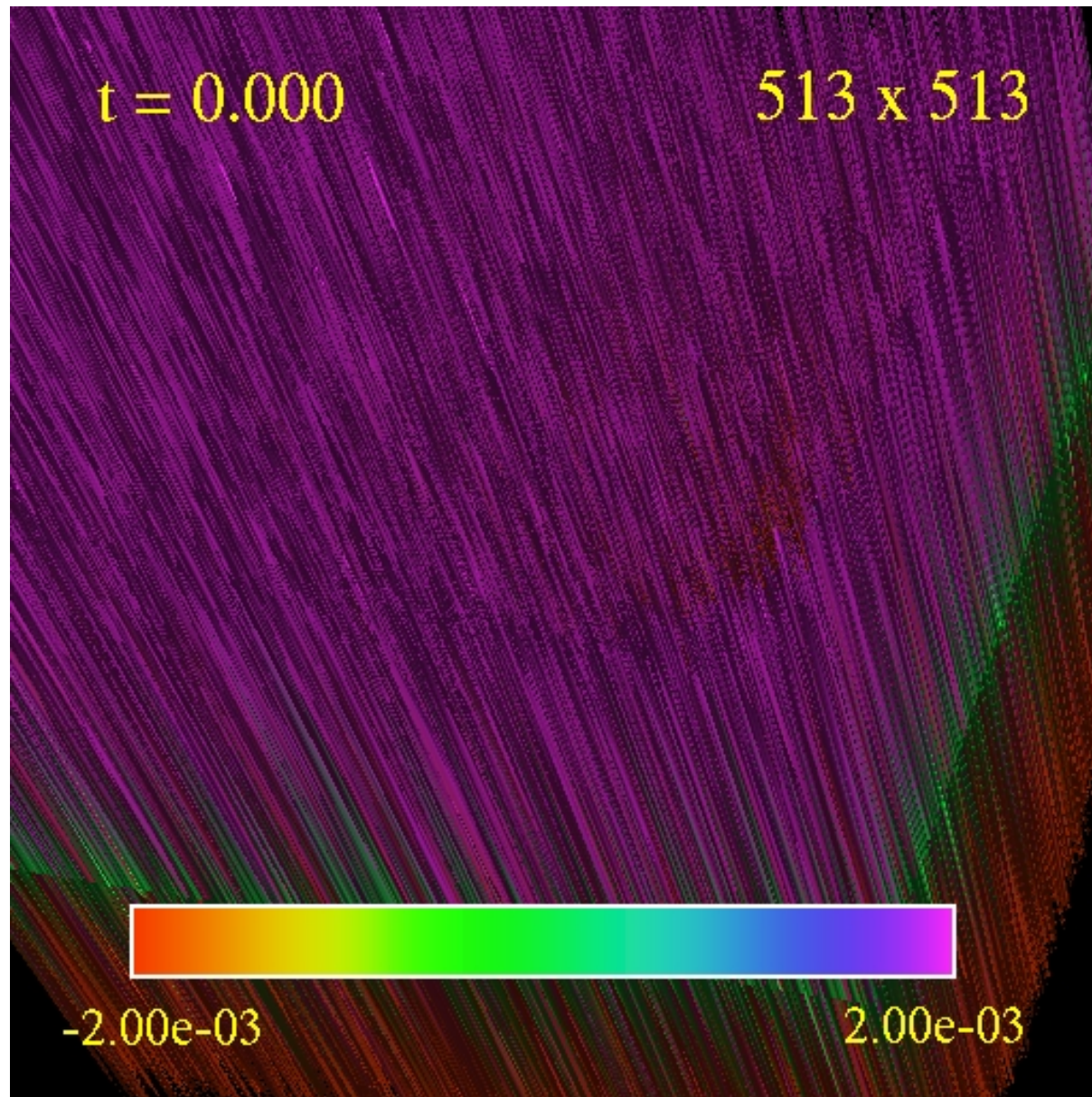
```
procedure vcycle( $\ell, p, q$ )  
  Cycle from fine to coarse levels  
  do  $m = \ell, 2, -1$   
    Apply pre-coarse-grid-correction (CGC) smoothing sweeps  
    do  $p$  times  $u^m := \text{relax}(u^m, s^m, h^m)$  end do  
    Set up coarse grid problem  
     $[u^{m-1}, s^{m-1}] := \text{setup\_coarse}(u^m, s^m, h^m)$   
  end do  
  Solve coarsest-level problem  
   $u^1 := \text{solve\_coarse}(u^1, s^1, h^1)$   
  Cycle from coarse to fine levels  
  do  $m = 2, \ell, +1$   
    Apply coarse-grid correction  
     $u^m := \text{update\_fine}(u^m, u^{m-1})$   
    Apply post-CGC smoothing sweeps  
    do  $q$  times  $u^m := \text{relax}(u^m, s^m, h^m)$  end do  
  end do  
end procedure
```

Effect of MG iteration on solution

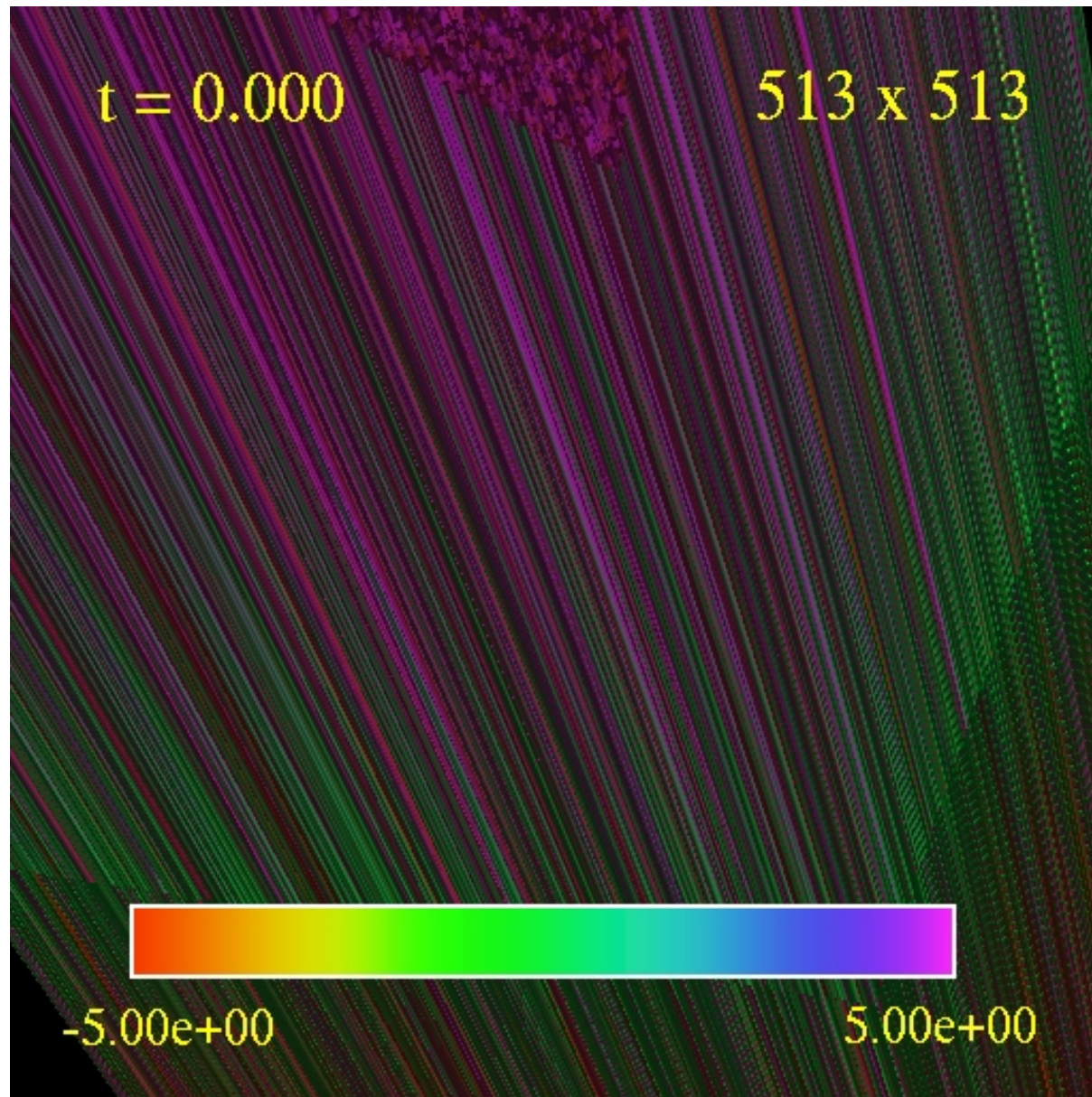
- Apply 5 V -cycles ($p = 1, q = 2$), using same random initial conditions as previously
- t label measures relaxation work in units of fine-grid relaxation sweep (dominant cost for MG algorithm)



Effect of MG iteration on solution error



Effect of MG iteration on residual



Multigrid for time-dependent problems (at last!)

- Again, illustrate general technique using simple model problem: 2D diffusion equation (heat equation) with homogeneous, Dirichlet boundary conditions

$$u_t(t, x, y) = \nabla^2 u = u_{xx} + u_{yy} \quad (32)$$

on

$$\Omega : 0 \leq x \leq 1, 0 \leq y \leq 1, t \geq 0 \quad (33)$$

with initial conditions

$$u(0, x, y) = u_0(x, y) \quad (34)$$

(u_0 specified) and boundary conditions

$$u(t, 0, y) = u(t, 1, y) = u(t, x, 0) = u(t, x, 1) = 0 \quad (35)$$

Multigrid for diffusion equation

- Use fully-implicit $O(h^2)$ Crank-Nicholson approximation on uniform grid with $\Delta x = \Delta y = h$, $\Delta t = \lambda h$ (in abuse of terminology, will refer to λ as “Courant number”)

$$\frac{u_{i,j}^{n+1} - u_{i,j}^n}{\Delta t} = \frac{1}{2} (\Delta^h u_{i,j}^{n+1} + \Delta^h u_{i,j}^n) \quad (36)$$

where

$$\Delta^h u_{i,j} = h^{-2} (u_{i+1,j} + u_{i-1,j} + u_{i,j+1} + u_{i,j-1} - 4u_{i,j}) \quad (37)$$

- Identify $u_{i,j}^h \equiv u_{i,j}^{n+1}$, then (36) is of the form

$$L^h u^h = f^h \quad (38)$$

with

$$L^h \equiv \left[\Delta t^{-1} - \frac{1}{2} \Delta^h \right] \quad f^h \equiv \left[\Delta t^{-1} + \frac{1}{2} \Delta^h \right] u_{i,j}^n \quad (39)$$

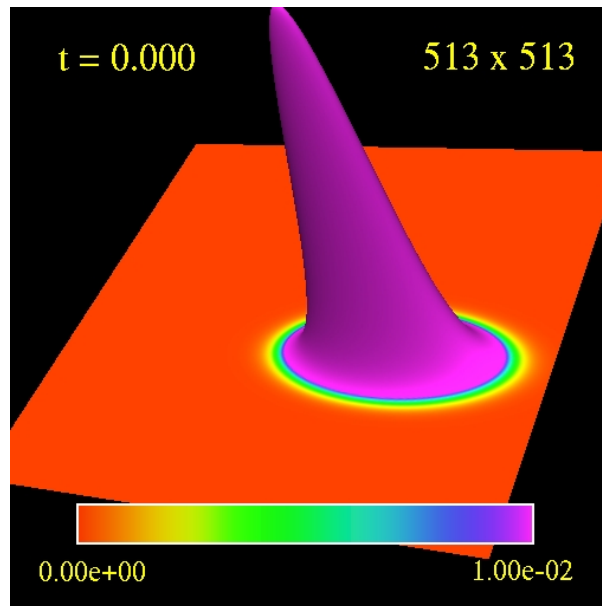
- Now use multigrid to solve (38) at every time step

MG solution of diffusion equation

- Initial data given by

$$u_0(x, y) = \exp\left(-\left(\frac{x - 0.6}{0.05}\right)^2 - \left(\frac{y - 0.7}{0.10}\right)^2\right) \quad (40)$$

- $\lambda = 0.0125$: relatively small value chosen for purposes of animation
- Can use $\lambda = 1.0$ or larger, but for such large values, accuracy of calculation suffers considerably



Computational cost

- Compare with another technique that can be used to compute $O(h^2)$ implicit approximate solution of diffusion equation in $O(N)$ time: **Alternating Direction Implicit Method (ADI)**
- From $u_t = Lu = (\partial_{xx} + \partial_{yy})u$ have

$$u^{n+1} = \exp(\Delta t L) u^n \quad (41)$$

or

$$\exp\left(-\frac{\Delta t}{2}L\right) u^{n+1} = \exp\left(\frac{\Delta t}{2}L\right) u^n \quad (42)$$

- Expanding to $O(\Delta t^2) = O(h^2)$ accuracy, and denoting the usual $O(h^2)$ approximation of L by L^h

$$\left(1 - \frac{\Delta t}{2}L^h\right) u^{n+1} = \left(1 + \frac{\Delta t}{2}L^h\right) u^n \quad (43)$$

Computational cost

- Straightforward to show that last expression can be “factored” as

$$\left(1 - \frac{\Delta t}{2} \partial_{xx}^h\right) \left(1 - \frac{\Delta t}{2} \partial_{yy}^h\right) u^{n+1} = \left(1 + \frac{\Delta t}{2} \partial_{yy}^h\right) \left(1 + \frac{\Delta t}{2} \partial_{xx}^h\right) u^n + O(h^3) \quad (44)$$

where ∂_{xx}^h and ∂_{yy}^h are the usual $O(h^2)$ approximations of ∂_{xx} and ∂_{yy}

- Can then solve (44) using alternating sweeps in x and y directions. Each sweep requires the solution of n tridiagonal systems in n unknowns.
- Total cost is $O(n^2) = O(N)$

Scaling of computational cost for model problem

- Numerical experiments used $n_x - 1 = n_y - 1 = n - 1 = 64, 128, 256, 512, 1024$, corresponding to discretization levels, $\ell = 1, 2, 3, 4$ and 5, with a number of time steps, $n_t^\ell = 2^{\ell-1}n_t^1$
- Measured rate, R , of computation is $\kappa T_{\text{CPU}} / (n_t n_x n_y)$ where κ is a normalizing constant
- R should be constant for $O(N)$ scaling

n	R_{ADI}	R_{MG}
64	1.00	1.42
128	1.01	1.44
256	1.09	1.74
512	1.28	1.90
1024	1.15	2.10

- MG slowdown for larger N probably due to caching effects

Summary & comments

- Multigrid methods can be used to solve time-dependent finite difference equations in $O(N)$ time ($N =$ number of points in spatial discretization)
- Most useful for PDEs that have “stiffness”, and thus generally require implicit treatment to avoid need for unnecessarily small time steps (stability), bad scaling of computational cost as $h \rightarrow 0$
- Have illustrated technique for simple model problem: even in this case performance of MG compares favorably to ADI
- However, in contrast to ADI and most other methods, MG readily generalizes to
 - Evolution equations involving **general elliptic operators** on the RHSs (what we encounter in general relativity, and other sets of geometric PDEs, e.g. Ricci flow)
 - **Nonlinear equations**
 - **Systems of equations**

and $O(N)$ performance can also be expected in these cases