

1. Problems from Gilat, Ch. 1.10

Open a terminal window, change to directory `~/octave`, and using your text editor, create the file `probs1.m` that contains `octave` commands to perform calculations as enumerated below.

As you type the commands to answer each problem, execute the commands (in the entire file) by typing `probs1` at the `octave` prompt:

```
octave:1> probs1
```

Note: Recall that the output from `octave` is piped through `more` as necessary (i.e. if the output will not fit within your terminal window). The `more` prompt in this case is a colon at the bottom left edge of the screen: as usual type 'space' to advance, 'b' to back up, and 'q' to quit.

1.2 a) Calculate

$$23 \left(-8 + \frac{\sqrt{607}}{3} \right) + \left(\frac{40}{8} + 4.7^2 \right)^2$$

1.4 a) Calculate

$$\cos \left(\frac{5\pi}{6} \right) \sin^2 \left(\frac{7\pi}{8} \right) + \frac{\tan \left(\frac{\pi}{6} \ln 8 \right)}{\sqrt{7} + 2}$$

1.6 a) Define the variables x and z as $x = 5.3$, and $z = 7.8$, then evaluate:

$$\frac{xz}{(x/z)^2} + 14x^2 - 0.8z^2$$

1.10 a) The following is a trigonometric identity:

$$\sin(3x) = 3 \sin x - 4 \sin^3 x$$

Verify that the identity is correct by calculating each side of the equation, substituting $x = 7\pi/20$.

1.16) The distance d from a point (x_0, y_0) to a line $Ax + By + C = 0$ is given by:

$$d = \frac{|Ax_0 + By_0 + C|}{\sqrt{A^2 + B^2}}$$

Determine the distance of the point $(-3, 4)$ from the line $2x - 7y - 10 = 0$. First define the variables A , B , C , x_0 and y_0 , and then calculate d . (Use the `abs` and `sqrt` functions).

2. Problems from Gilat, Ch. 2.11

Again, working in your `~/octave` directory, and using your text editor, create the file `probs2.m` that contains `octave` commands to perform calculations as enumerated below.

Once more, as you type the commands to answer each problem, execute the commands (in the entire file) by typing `probs2` at the `octave` prompt:

```
octave:1> probs2
```

- 2.1 Create a row vector that has the elements 6, $8 \cdot 3$, 81, $e^{2.5}$, $\sqrt{65}$, $\sin(\pi/3)$ and 23.05.
- 2.2 Create a column vector that has the elements 44, 9, $\ln(51)$, 2^3 , 0.1 and $5 \tan(25^\circ)$.
- 2.4 Create a column vector in which the first element is 18, the elements decrease with increments of -4 , and the last element is -22 . (Recall that a column vector can be created by the transpose of a row vector.)
- 2.8 Create a vector, name it `Afirst`, that has 13 elements in which the first is 3, the increment is 4 and the last element is 51. Then, using the colon symbol, create a new vector, call it `Asecond`, that has seven elements. The first four elements are the the first four elements of the vector `Afirst`, and the last three are the last three elements of the vector `Afirst`.
- 2.9 Create the matrix shown below by using the vector notation for creating vectors with constant spacing and/or the `linspace` command when entering the rows.

$$B = \begin{bmatrix} 0 & 4 & 8 & 12 & 16 & 20 & 24 & 28 \\ 69 & 68 & 67 & 66 & 65 & 64 & 63 & 62 \\ 1.4 & 1.1 & 0.8 & 0.5 & 0.2 & -0.1 & -0.4 & -0.7 \end{bmatrix}$$

- 2.10 Using the colon symbol, create a 3×5 matrix (assign to a variable named `msame`) in which all of the elements are the number 7.
- 2.14 Create the following matrix, `A`:

$$A = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 6 & 7 & 8 & 9 & 10 \\ 11 & 12 & 13 & 14 & 15 \end{bmatrix}$$

Use the matrix `A` to:

- a) Create a five-element row vector named `va` that contains the elements of the first row of `A`.
 - b) Create a three-element row vector named `vb` that contains the elements of the third column of `A`.
 - c) Create an eight-element row vector names `vc` that contains the elements of the second row of `A` and the fourth column of `A`.
 - d) Create a six-element row vector named `vd` that contains the elements of the first and fifth columns of `A`.
- 2.18 Using the `zeros`, `ones` and `eye` commands, create the following arrays:

a)

$$\begin{bmatrix} 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 \end{bmatrix}$$

b)

$$\begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

c)

$$\begin{bmatrix} 1 & 1 \\ 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix}$$

3. Writing basic octave functions and scripts

All of the following functions and scripts should be prepared in `.m` files within your `~/octave` directory.

3a) hello:

Write a `octave` function as follows and save in a file called `hello.m`.

```
function [] = hello()
    printf('Hello world!\n');
end
```

Execute the function within `octave` by typing

```
octave> hello
```

and you should see the output

```
Hello world!
```

If you don't see output as above, then ensure that

1. You have typed the definition of `hello` precisely as given above.
2. You have saved the definition in the file `~/octave/hello.m` and that you are running `octave` in the directory `~/octave`.

3b) threeoutargs:

Create a octave function `threeoutargs` which has two input arguments, x and y , and which returns *three* output arguments which are $x + y$, $x - y$ and $(x + y)/2$, respectively. Ensure that you save the definition of your function as the file `threeoutargs.m`.

To check your implementation of `threeoutargs`, create a octave script in the file `t_threeoutargs.m`, with contents as follows

```
[a b c] = threeoutargs(1.0, 6.0)
[val1 val2 val3] = threeoutargs(-1.0, pi)
```

Execute the script as follows

```
octave> t_threeoutargs
```

and ensure that you get the output

```
a = 7
b = -5
c = 3.5000
val1 = 2.1416
val2 = -4.1416
val3 = 1.0708
```

3c) sintaylor (may be challenging!):

The Taylor series expansion for $\sin x$ is given by

$$\sin x = \sum_{n=0}^{\infty} \frac{(-1)^n}{(2n+1)!} x^{2n+1} = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \dots$$

Create a octave function `sintaylor` with a header as follows

```
function res = sintaylor(x,nmax,epsi)
```

and which computes an approximation of $\sin(x)$ using the following truncated version of the series

$$\sin x = \sum_{n=0}^{n_{\max}} \frac{(-1)^n}{(2n+1)!} x^{2n+1}$$

`sintaylor` should return as soon as either one of the conditions have been met

- All of the terms in the truncated series have been evaluated.
- An individual term in the series has an absolute value that is $\leq \text{epsi}$ (but include that term in the sum)

Save your code in the file `sintaylor.m`

Hint: Recall that you can use the `break` statement to exit a `for` or `while` loop immediately.

Write a test script `t_sintaylor` in the file `t_sintaylor.m` with the contents

```
format long
epsi = 1.0e-12
for x = [0.1 0.5]
    x
    exact = sin(x)
    for nmax = 1:10
        nmax
        approx = sintaylor(x,nmax,epsi)
    end
end
```

Execute the script using

```
octave> t_sintaylor
```

and verify that you get output as follows

```
epsi = 1.000000000000000e-12
x = 0.100000000000000
exact = 0.0998334166468282
nmax = 1
approx = 0.0998333333333333
nmax = 2
approx = 0.0998334166666667
nmax = 3
approx = 0.0998334166468254
nmax = 4
```

```
approx = 0.0998334166468282
nmax = 5
approx = 0.0998334166468282
nmax = 6
approx = 0.0998334166468282
nmax = 7
approx = 0.0998334166468282
nmax = 8
approx = 0.0998334166468282
nmax = 9
approx = 0.0998334166468282
nmax = 10
approx = 0.0998334166468282
x = 0.5000000000000000
exact = 0.479425538604203
nmax = 1
approx = 0.4791666666666667
nmax = 2
approx = 0.4794270833333333
nmax = 3
approx = 0.479425533234127
nmax = 4
approx = 0.479425538616416
nmax = 5
approx = 0.479425538604183
nmax = 6
approx = 0.479425538604203
nmax = 7
approx = 0.479425538604203
nmax = 8
approx = 0.479425538604203
nmax = 9
approx = 0.479425538604203
nmax = 10
approx = 0.479425538604203
```