

```
C=====
c   fdemo1:  Program which demonstrates many of the
c   essential features of Fortran 77. Some 'safe' language
c   extensions are used.
C=====
```

```
C=====
c   Source code formatting rules:
c
c   Columns    Use
c
c   1-5        numeric statement label
c   6          continuation character: '&' recommended
c   7-72       statement
c
c   BE EXTREMELY CAREFUL NOT TO TYPE BEYOND COLUMN 72!
```

```
C=====
C   COMMENT LINES: Use 'c' 'C' or '*' IN FIRST COLUMN
*=====
```

c-----
c The 'program' statement names a Fortran main routine.
c Optional, but recommended and note that there can
c only be one 'program' (main routine) per executable.
c-----

```
      program           fdemo1
```

c=====

c BEGINNING OF DECLARATION STATEMENTS

c
c Declarations (or specification statements) must
c ALWAYS appear before ANY executable statements.
c=====

c-----
c The 'implicit none' statement is an extension which
c forces us to explicitly declare all variables and
c functions (apart from Fortran built in functions).
c HIGHLY RECOMMENDED.
c-----

```
      implicit           none
```

c-----
c PARAMETERS
c-----

c The parameter declaration effectively assigns a
c CONSTANT value to a name. Note that each
c parameter statement must be accompanied by an
c appropriate declaration of the type of the
c parameter. Also note that, except in strings,
c blanks (spaces) are ignored in Fortran---you can
c use this fact to make code more readable.
c-----

```
      integer            zero  
      parameter         ( zero = 0 )
```

c-----
c Always specify floating point constants using
c scientific notation. Use 'd' (instead of 'e') for
c real*8 constants.
c-----

```
real*8      pi
parameter   ( pi  = 3.141 5926 5358 9793 d0 )
```

```
real*8      tiny
parameter   ( tiny = 1.0 d-50 )
```

c-----
c VARIABLES
c-----

c The main data types we will be using are
c
c integer, real*8, logical,
c character*1, character*2, ... etc., character*(*)
c
c but note that Fortran has support for complex
c arithmetic. Note that complex*16 means real*8
c values are used for both the real and imaginary
c parts of the variable.

c-----
c (a) SCALARS
c-----

```
real*8      a,      b,      c
real*8      res1,   res2,   res3,   res4
integer     i,      j,      k,      n
integer     ires1,  ires2,  ires3,  ires4
logical     switch
logical     lres1,  lres2,  lres3
complex*16  ca,     cb
```

```

c-----
c      (b) ARRAYS
c-----
      integer      n1,      n2,      n3
      parameter    ( n1 = 4,  n2 = 3,  n3 = 2)

c-----
c      (b.1) 1-D ARRAYS: Note, in a main program, all
c      dimension bounds must be integer parameters or
c      integer constants.
c-----
      real*8      r1a(n1),  r1b(n2)
      integer      ili(n1)

c-----
c      (b.2) 2-D ARRAYS:
c-----
      real*8      r2a(n1,n2)

c-----
c      (b.3) 3-D ARRAYS:
c-----
      real*8      r3a(n1,n2,n3)

c=====
c      END OF DECLARATION STATEMENTS
c=====

```

```

C=====
C   BEGINNING OF EXECUTABLE STATEMENTS
C=====

C*****
C   Assignment statements and simple arithmetic
C   expressions
C*****

C-----
C   Assignment to scalar variables ... again, note
C   the use of scientific notation (d0) to specify
C   a real*8 constant.
C
C   The only valid logical constants are .true. and
C   .false. (don't forget to include the .'s)
C-----

    a =  0.025d0
    b = -1.234d-16
    c =  1.0d0
    i =  3000
    switch = .true.

C-----
C   Note the use of the continuation character in
C   column 5 to continue a statement on a second line.
C-----

    write(*,*) 'a = ', a, ' b = ', b
    write(*,*) ' c = ', c, ' i = ', i,
&           ' switch = ', switch
    call prompt('Through scalar assignment')

```

```

c-----
c   Arithmetic expressions.  Fortran has standard
c   operator precedences except that the exponentiation
c   operator '**' associates RIGHT to LEFT:  e.g.
c
c   i ** j ** k  is equivalent to  i ** (j ** k)
c
c   Parentheses force evaluation of subexpressions.
c-----

a = 2.0d0
b = 3.0d0
c = 3.0d0

res1 = a + b
res2 = a**2 + b**2
res3 = (a**2 + b**2)**(0.5d0)
write(*,*) 'res1 = ', res1, ' res2 = ', res2
write(*,*) ' res3 = ', res3
call prompt('Through real*8 arithmetic expressions')
c-----
c   Notice the integer truncation which occurs when
c   dividing the integer 2 by the integer 3.
c-----

i = 2
j = 3
k = 2

ires1 = 2 + 3
ires2 = 2 / 3
ires3 = i ** j ** k
ires4 = (i ** j) ** k
write(*,*) 'ires1 = ', ires1, ' ires2 = ', ires2
write(*,*) 'ires3 = ', ires3, ' ires4 = ', ires4
call prompt('Through integer arithmetic expressions')

```

```

c-----
c   "Mixed-mode" computations
c-----

c-----
c   i + j  is  computed using integer arithmetic and
c   the result is converted to a real*8 value before being
c   assigned to res2.
c-----

    res1 = i + j

c-----
c   3 / 4 is evaluated using integer arithmetic (yielding
c   0) and then the value is converted to real*8.
c-----

    res2 = 3 / 4

c-----
c   The appearance of a double precision constant
c   forces the division to be computed using real*8
c   arithmetic
c-----

    res3 = 3 / 4.0d0
    write(*,*) 'res1 = ', res1, ' res2 = ', res2
    write(*,*) ' res3 = ', res3
    call prompt('Through mixed-mode arithmetic')

```

```

C*****
c    CONTROL STATEMENTS
C*****

C*****
c    DO LOOPS
c
c    Note that 'end do' is not Fortran 77, but a safe
c    extension (it is legal Fortran 90).
C*****

    do i = 1 , 3
        write(*,*) 'Loop 1: i = ', i
    end do
    call prompt('Through loop 1')

c-----
c    The same do loop with the optional loop increment
c    specified explicitly
c-----

    do i = 1 , 3 , 1
        write(*,*) 'Loop 2: i = ', i
    end do
    call prompt('Through loop 2')

c-----
c    Another do-loop with a non-default loop increment ...
c-----

    do i = 1 , 7 , 2
        write(*,*) 'Loop 3: i = ', i
    end do
    call prompt('Through loop 3')

```



```

c-----
c   ... and one with a negative increment
c-----
c   do i = 3 , 1 , -1
c       write(*,*) 'Loop 4: i = ', i
c   end do
c   call prompt('Through loop 4')
c-----
c   Nested do-loops.
c-----
c   do i = 1 , 3
c       do j = 1 , 2
c           write(*,*) 'Loop 5: i, j = ', i, j
c       end do
c   end do
c   call prompt('Through loop 5')
c-----
c   Any of the do-loop parameters can be variables,
c   expressions or parameters: safest to ALWAYS use
c   integer values.
c-----
c   n = 6
c   do i = 2 , n , n / 3
c       write(*,*) 'Loop 6: i = ', i
c   end do
c   call prompt('Through loop 6')

```

```

C*****
c    LOGICAL EXPRESSIONS
c
c    Note that the Fortran comparison and logical
c    operators all have the form: .operator.
c
c    Comparison:  .eq.    .ne.    .gt.    .lt.
c                .ge.    .le.
c    Logical:    .not. (unary)
c                .and.    .or.
C*****
    a = 25.0d0
    b = 12.0d0

    lres1 = a .gt. b
    lres2 = (a .lt. b) .or. (b .ge. 0.0d0)
    lres3 = a .eq. b
    write(*,*) 'lres1 = ', lres1, ' lres2 = ', lres2,
&            ' lres3 = ', lres3
    call prompt('Through basic conditionals')
C*****
c    IF-THEN-ELSE STATEMENTS.
C*****
    if( a .gt. b ) then
        write(*,*) a, ' > ', b
    end if
    call prompt('Through if 1')

    if( b .gt. a ) then
        write(*,*) b, ' > ', a
    else
        write(*,*) a, ' > ', b
    end if
    call prompt('Through if 2')

```

```
c-----  
c   Nested IF statement.  
c-----
```

```
if( a .gt. b ) then  
    if( a .gt. 2 * b ) then  
        write(*,*) a, ' > ', 2 * b  
    else  
        write(*,*) a, ' <= ', 2 * b  
    end if  
else  
    write(*,*) a, ' <= ', b  
end if  
call prompt('Through nested if')
```

```
c-----  
c   IF ... ELSE IF .. IF construct can be used in lieu  
c   of 'CASE' statement.  
c-----
```

```
do i = 1 , 4  
    if(      i .eq. 1 ) then  
        write(*,*) 'Case 1'  
    else if( i .eq. 2 ) then  
        write(*,*) 'Case 2'  
    else if( i .eq. 3 ) then  
        write(*,*) 'Case 3'  
    else  
        write(*,*) 'Default case'  
    end if  
end do  
call prompt('Through case via if')
```

```

c*****
c   WHILE LOOPS
c
c   The do while( ... ) ... end do construct is valid
c   Fortran 90, and a safe Fortran 77 extension.
c*****
    a = 0.1d0
    b = 0.0d0
    do while ( b .le. 1.0d0 )
        write(*,*) 'Do while loop: b = ', b
        b = b + a
    end do
    call prompt('Through while loop')

c*****
c   USING BUILT-IN (INTRINSIC) FUNCTIONS
c*****
    res1 = sin(0.3d0 * Pi)
    res2 = cos(0.3d0 * Pi)
    res3 = res1**2 + res2**2
    res4 = sqrt(res3)
    write(*,*) 'res1 = ', res1, ' res2 = ', res2
    write(*,*) 'res3 = ', res3, ' res4 = ', res4
    call prompt('Through built-in fcn 1')

c-----
c   atan, acos, asin, etc. return arctangent, arc cosine,
c   arcsine etc. in RADIANS
c-----

    res1 = atan(1.0d0)
    write(*,*) 'res1 = ', res1
    call prompt('Through built-in fcn 2')

```

```

c-----
c   min and max will return the minimum and maximum
c   respectively of an arbitrary number of arguments
c   of any UNIQUE data type.  Do NOT mix types in
c   a single statement as in
c
c   write(*,*) min(1,2.0d0)
c-----
c
c   write(*,*) 'min(3.0d0,2.0d0) = ', min(3.0d0,2.0d0)
c   write(*,*) 'min(1,-3,5,0) = ', min(1,-3,5,0)
c   call prompt('Through built-in fcn 3')
c-----
c   mod is particularly useful for calculating when one
c   integer divides another evenly
c-----
c
c   do i = 0 , 1000
c       if( mod(i,100) .eq. 0 ) then
c           write(*,*) 'i = ', i
c       end if
c   end do
c   call prompt('Through built-in fcn 4')
c-----
c   Stop program execution
c-----
c
c   call prompt('Through fdemo1')
c   stop
c=====
c   END OF EXECUTABLE STATEMENTS
c=====
c-----
c
c   End of program unit (fdemo1)
c-----
c
c   end

```

```

c=====
c   Prints a message on stdout and then waits for input
c   from stdin.
c
c   This is a new program unit (subroutine)
c=====
c   subroutine prompt(pstring)
c       implicit      none
c       character*(*) pstring
c       integer       rc
c       character*1   resp
c
c       write(*,*) pstring
c       write(*,*) 'Enter any non-blank character & '//
&           'enter to continue'
c
c       read(*,*,iostat=rc,end=900) resp
c-----
c       Return to calling program.
c-----
c       return
c   900   continue
c-----
c       Stop program execution.  This section of code is
c       the "end-of-file" handler for standard input
c       (via the end=900 clause of the read statement).
c       In this case, it is acceptable style to exit.
c-----
c       stop
c-----
c       End of program unit (prompt).
c-----
c       end

```

```
#####  
Script started on Thu Sep 27 08:11:41 2001  
#####
```

```
lnx1 1> cat Makefile
```

```
#####  
# Note that this 'Makefile' assumes that the following  
# environment variables are set:  
#  
# F77 -> name of f77 compiler  
# F77FLAGS -> generic f77 flags  
# F77CFLAGS -> f77 flags for compilation phase  
# F77LFLAGS -> f77 flags for load phase  
#  
# EXERCISE: Put appropriate 'setenv' commands in  
# your '~/.cshrc.user' file on physics.ubc.ca  
#####  
.IGNORE:
```

```
F77_COMPILE = $(F77) $(F77FLAGS) $(F77CFLAGS)  
F77_LOAD = $(F77) $(F77FLAGS) $(F77LFLAGS)
```

```
.f.o:  
$(F77_COMPILE) $*.f
```

```
EXECUTABLES = fdemo1
```

```
all: $(EXECUTABLES)
```

```
fdemo1: fdemo1.o  
$(F77_LOAD) fdemo1.o -o fdemo1
```

```
clean:  
rm *.o
```

```
rm $(EXECUTABLES)
```

```
#####
```

```
lnx1 2> env | grep F77
```

```
F77=pgf77
```

```
F77FLAGS=-g -Msecond_underscore
```

```
F77CFLAGS=-c
```

```
F77LFLAGS=-L/usr/local/PGI/lib
```

```
#####
```

```
lnx1 3> make
```

```
pgf77 -g -Msecond_underscore -c fdemo1.f
```

```
pgf77 -g -Msecond_underscore -L/usr/local/PGI/lib fdemo1.o -o fdemo1
```

```
Linking:
```

```
#####
```

```
# I encourage you to download 'fdemo1.f', compile it,  
# and run it INTERACTIVELY yourself. You should see  
# output essentially identical to that shown below.  
# Note, however, that both because I'm lazy, as well  
# as to illustrate the use of I/O re-direction, I have  
# previously prepared a file called 'INPUT', which  
# contains many lines consisting of a single character  
# These lines will be read by the 'prompt' subroutine  
# which, when run interactively, writes a prompt to  
# stdout and then waits for input from stdin.
```

```
#####
```

```
lnx1 4> head -10 INPUT
```

```
q
```

```
q
```

```
q
```


q
q
q
q
q
q
q

```
#####  
lnx1 5> fdemo1 < INPUT
```

```
a = 2.5000000000000000E-002 b = -1.2339999999999998E-016  
c = 1.0000000000000000 i = 3000 switch = T  
Through scalar assignment
```

```
#####  
# Note: For readability, all other instances of the  
# following output from the 'prompting' routine have been  
# converted to blank lines with a text editor command.  
#####
```

```
res1 = 5.0000000000000000 res2 = 13.0000000000000000  
res3 = 3.605551275463989  
Through real*8 arithmetic expressions
```

```
ires1 = 5 ires2 = 0  
ires3 = 512 ires4 = 64  
Through integer arithmetic expressions
```

```
res1 = 5.0000000000000000 res2 = 0.0000000000000000E+000  
res3 = 0.7500000000000000  
Through mixed-mode arithmetic
```

Loop 1: i = 1
Loop 1: i = 2
Loop 1: i = 3
Through loop 1

Loop 2: i = 1
Loop 2: i = 2
Loop 2: i = 3
Through loop 2

Loop 3: i = 1
Loop 3: i = 3
Loop 3: i = 5
Loop 3: i = 7
Through loop 3

Loop 4: i = 3
Loop 4: i = 2
Loop 4: i = 1
Through loop 4

Loop 5: i, j = 1 1
Loop 5: i, j = 1 2
Loop 5: i, j = 2 1
Loop 5: i, j = 2 2
Loop 5: i, j = 3 1
Loop 5: i, j = 3 2
Through loop 5

Loop 6: i = 2
Loop 6: i = 4
Loop 6: i = 6
Through loop 6

lres1 = T lres2 = T lres3 = F

Through basic conditionals

25.000000000000000 > 12.000000000000000

Through if 1

25.000000000000000 > 12.000000000000000

Through if 2

25.000000000000000 > 24.000000000000000

Through nested if

Case 1

Case 2

Case 3

Default case

Through case via if

Do while loop: b = 0.0000000000000000E+000

Do while loop: b = 0.10000000000000000

Do while loop: b = 0.20000000000000000

Do while loop: b = 0.30000000000000000

Do while loop: b = 0.40000000000000000

Do while loop: b = 0.50000000000000000

Do while loop: b = 0.60000000000000000

Do while loop: b = 0.70000000000000000

Do while loop: b = 0.79999999999999999

Do while loop: b = 0.90000000000000000

Do while loop: b = 0.99999999999999998

Through while loop

res1 = 0.8090169943749475 res2 = 0.5877852522924732

res3 = 1.0000000000000000 res4 = 1.0000000000000000

Through built-in fcn 1

```
res1 = 0.7853981633974483
```

```
Through built-in fcn 2
```

```
min(3.0d0,2.0d0) = 2.0000000000000000
```

```
min(1,-3,5,0) = -3
```

```
Through built-in fcn 3
```

```
i = 0
```

```
i = 100
```

```
i = 200
```

```
i = 300
```

```
i = 400
```

```
i = 500
```

```
i = 600
```

```
i = 700
```

```
i = 800
```

```
i = 900
```

```
i = 1000
```

```
Through built-in fcn 4
```

```
Through fdemo1
```

```
FORTRAN STOP
```

```
lnx1 6> exit
```

```
exit
```

```
Script done on Thu Sep 27 08:12:20 2001
```